ACID INFESTED



©2024-2024 Future Invaders

ACID INFESTED

Difficulty: Average

Factions: Terrans + Organics

Playstyle: Ignore defenses

Strategy: Bombard through enemy defenses to directly threaten their bases.

ACID INFESTED

Difficulty: Average

Factions: Terrans + Organics

Strategy: Bombard through enemy defenses to

directly threaten their bases.

Game plan:

- Your win condition is to set up your Acid Generators, which will turn your weakest ships into massive threats
- In the early game, Explore and draw extra cards whenever possible until you have access to sources of bombardment
- In the midgame, your Overgrown Patrols can neutralize enemy ships, provided you have enough resources
- In the late game, if you're stuck in a stalemate, Digesting your own Acid Generators can help clear a problematic enemy structure

©2024-2024 Future Invaders

ACID INFESTED

Arsenal composition: ♣ 17 篇 6 ₩ 5 Ø 2

- 2 Observer * 2 Oil Tanker
- 🕸 1 Pod
- A Scout
- 2 Hollow Asteroid
- ## 1 Resource Silo
- **1** Laser Shot
- 🏶 2 🗡 Mind
- ## 1 Fuel Depot
- ♣ 2 ■ Missile Cruiser
- 2 XX Celestial Horror
- **₩ 1** X Digest ₩ 1 **| |** Double Strike
- **½** 2 **★★** Explore
- O 1 Fake Intel
- O 1 Radar Jammer
- Hullbreaker Frigate
- 4 1 XXX Moon Eater
- ♣ 2 ■ X Overgrown Patrol
- Acid Generator
 - ©2024-2024 Future Invaders

©2024-2024 Future Invaders **ACID INFESTED**

Reserves: If your opponents are causing trouble, swap cards from your reserves with those in your arsenal between games

Reserves composition: 1 Pod

- # 1 Resource Silo
- 1 Laser Shot

- 2 X Alter Fate
 2 Y Alter Fate
 3 1 Double Strike
 3 1 X Appropriation
 4 Fake Intel
 5 Telsh Synthetizer
- * 1 = = = Carrie

- Reserves strategies:
 If you struggle with early game resource generation, consider adding a Pod and a Resource Silo
- If you can't reliably draw your Acid Generators, Alter Fate will
- help you dig deeper into your arsenal
 If you're looking for a more aggressive approach, Laser Shot
- and Double Strike can ramp up your offense
 If you're looking for a more defensive approach, Fake Intel and
- a Carrier offer additional protection
 If you'd like to make your ships more resilient, a Flesh
- Synthetizer will extend their lifespan
- If your opponents frequently draw extra cards, Appropriation allows you to steal some of their momentum

©2024-2024 Future Invaders