

# OIL TANKER

TERRAN SHIP



**Reaction** When this ship is destroyed, the enemy structure facing it loses 5 durability

0


10

©2024-2024 Future Invaders

# PROSPECTOR

TERRAN SHIP



**Reaction** When you replace this ship, add  to your available resources

2


8

©2024-2024 Future Invaders

# PROSPECTOR

TERRAN SHIP



**Reaction** When you replace this ship, add  to your available resources

2

8

©2024-2024 Future Invaders

# SCOUT

TERRAN SHIP



**Bombard 1** (when this ship attacks a ship or structure, the next structure or base behind it loses 1 durability)

2

7

©2024-2024 Future Invaders

# ASSAULT SHIP

TERRAN SHIP



**Reaction** When an opponent deploys a ship in front of this ship, the deployed ship loses 3 durability

**Reaction** When an opponent deploys a structure in front of this ship, the deployed structure loses 2 durability

3

11

©2024-2024 Future Invaders

# MISSILE CRUISER

TERRAN SHIP



**Bombard 2** (when this ship attacks a ship or structure, the next structure or base behind it loses 2 durability)

**Reaction** When you deploy this ship, the enemy base in front of it loses 3 durability

5

12

©2024-2024 Future Invaders

# MISSILE CRUISER

TERRAN SHIP



**Bombard 2** (when this ship attacks a ship or structure, the next structure or base behind it loses 2 durability)

**Reaction** When you deploy this ship, the enemy base in front of it loses 3 durability

5

12

©2024-2024 Future Invaders

# HULLBREAKER FRIGATE

TERRAN SHIP



**Lockdown** (disables resource generation for any ship facing this ship)

6

14


©2024-2024 Future Invaders

# CARRIER

TERRAN SHIP



**Action** Up to once per turn, on your turn, deploy a ship that costs 2 or fewer resources for free, without paying its resource cost

**Action** Pay  then destroy this ship and draw a card

4

18

©2024-2024 Future Invaders

RENOWNED

# CARRIER



TERRAN SHIP



**Action** Up to once per turn, on your turn, deploy a ship that costs 2 or fewer resources for free, without paying its resource cost

**Action** Pay then destroy this ship and draw a card

4

©2024-2024 Future Invaders

18

# RESOURCE SILO

TERRAN STRUCTURE



**Cheap repairs** (when this structure is destroyed, you may choose to place it on top of your arsenal instead of your scrap pile)

6

©2024-2024 Future Invaders

# ORBITAL CANNON

TERRAN STRUCTURE



At the beginning of each of your turns, the enemy ship, the enemy structure, and the enemy base facing this structure lose 1 durability each

4

©2024-2024 Future Invaders

# ORBITAL CANNON

TERRAN STRUCTURE



At the beginning of each of your turns, the enemy ship, the enemy structure, and the enemy base facing this structure lose 1 durability each

4

©2024-2024 Future Invaders

# PLASMASTEEL CANNON

TERRAN STRUCTURE



**Plating 2** (any durability loss on this structure is reduced by 2)

At the beginning of each of your turns, the enemy base facing this structure loses 2 durability

6

©2024-2024 Future Invaders

# PLASMASTEEL CANNON

TERRAN STRUCTURE



**Plating 2** (any durability loss on this structure is reduced by 2)

At the beginning of each of your turns, the enemy base facing this structure loses 2 durability

6

©2024-2024 Future Invaders

# FUSION LASER BATTERY



TERRAN STRUCTURE



**Lockdown** (disables resource generation for any enemy ship facing this structure)

When you deploy this structure, your base loses 3 durability

When an enemy ship is destroyed, its owner's base loses 3 durability

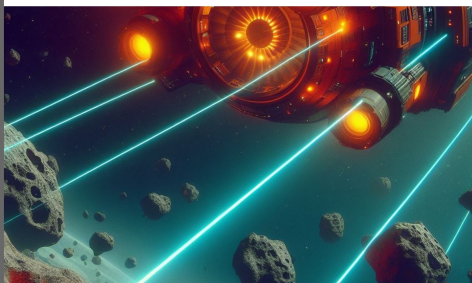
**PINNACLE**

8

©2024-2024 Future Invaders

# LASER SHOT

TERRAN ACTION



Choose one of the following effects

A ship of your choosing loses 6 durability

A base of your choosing loses 3 durability

©2024-2024 Future Invaders

# LASER SHOT

TERRAN ACTION



Choose one of the following effects


A ship of your choosing loses 6 durability

A base of your choosing loses 3 durability

©2024-2024 Future Invaders

## GAUSS SHOT

TERRAN ACTION




A ship of your choosing loses 8 durability

A structure of your choosing loses 4 durability

©2024-2024 Future Invaders

## GAUSS SHOT

TERRAN ACTION




A ship of your choosing loses 8 durability

A structure of your choosing loses 4 durability

©2024-2024 Future Invaders

## HYPER BEAM

TERRAN ACTION



Choose one of the following effects

A ship of your choosing loses 12 durability


A base of your choosing loses 6 durability

**RENOWNED**

©2024-2024 Future Invaders

## RADAR JAMMER

TERRAN REACTION



React to another reaction


The other reaction fails

Its owner is reimbursed the resources they spent on it

©2024-2024 Future Invaders

## STRUCTURAL PAYLOAD

TERRAN REACTION



React to one of your own structures being destroyed

A structure of your choosing loses 10 durability

That structure's owner's base loses 4 durability

**RENOWNED**

©2024-2024 Future Invaders

## DRONE

INVADER SHIP



1

9

©2024-2024 Future Invaders

## DRONE

INVADER SHIP




1

9

©2024-2024 Future Invaders

## DART

INVADER SHIP



**Cheap repairs** (when this ship is destroyed, you may choose to place it on top of your arsenal instead of your scrap pile)

When attacking, you may have this ship attack the enemy structure or base in front of it instead of the enemy ship facing it

1

6

©2024-2024 Future Invaders

## SUPPLIER

INVADER SHIP



**Plating 1** (any durability loss on this ship is reduced by 1)

0

7

©2024-2024 Future Invaders

**PHANTOM INTERCEPTOR**  
INVADER SHIP



Up to once per turn, redirect up to 4 points of a durability loss suffered by one of your other ships, structures, or your base towards this ship

3 14

©2024-2024 Future Invaders

**PHANTOM INTERCEPTOR**  
INVADER SHIP



Up to once per turn, redirect up to 4 points of a durability loss suffered by one of your other ships, structures, or your base towards this ship

3 14

©2024-2024 Future Invaders

**ENERGY COLLECTOR**  
INVADER SHIP



When you spend one Invader resource this ship gains 1 durability

This ship's durability can exceed its initial value, up to a maximum of 15

3 10

©2024-2024 Future Invaders

**HYPERSPEED HUNTER**  
INVADER SHIP



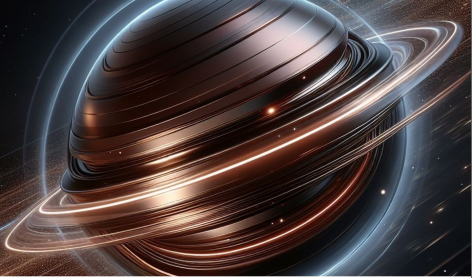
**Weaken 2** (at the beginning of each of your turns, the enemy ship facing this ship loses 2 durability)

**Action** On your turn, before attacking, pay 5 then destroy this ship and another ship of your choosing

3 **RENOWNED** 14

©2024-2024 Future Invaders

**WARP CORE**  
INVADER STRUCTURE



**Reaction** When you deploy this structure, you may swap its place with another one of your structures

**Reaction** When this structure is destroyed, you may move one of your structures to one of your empty structure slots

5

©2024-2024 Future Invaders

**CONTROL STATION**  
INVADER STRUCTURE



When you draw a card, this structure regains 1 durability

When an opponent draws a card, their base loses 1 durability

6

©2024-2024 Future Invaders

**CONTROL STATION**  
INVADER STRUCTURE



When you draw a card, this structure regains 1 durability

When an opponent draws a card, their base loses 1 durability

6

©2024-2024 Future Invaders

**SWAP PLACES**  
INVADER REACTION




React to an action targeting a ship or a structure

Change one of the action's targets, the new target must be of the same type and belong to the same player as the initial one

©2024-2024 Future Invaders

**SWAP PLACES**  
INVADER REACTION



React to an action targeting a ship or a structure

Change one of the action's targets, the new target must be of the same type and belong to the same player as the initial one

©2024-2024 Future Invaders

## ENERGY ACCELERATION



INVADER REACTION



React to a base losing durability

That base loses twice as much durability

©2024-2024 Future Invaders

## ENERGY ACCELERATION



INVADER REACTION



React to a base losing durability

That base loses twice as much durability

©2024-2024 Future Invaders

## STALL



INVADER REACTION



React to an action or a reaction

It fails

Its owner draws a card

©2024-2024 Future Invaders

## MUTUALLY ASSURED DESTRUCTION



NEUTRAL REACTION



React to your base's durability falling to zero or below

You do not lose the game from your base being destroyed

If you have not won the game by the end of your next turn, you lose the game

**PINNACLE**

©2024-2024 Future Invaders