SPRAWLING ALLIANCE	SPRAWLING ALLIANCE	SPRAWLING ALLIANCE
	Difficulty: Hard Factions: Terrans + Invaders + Organics Playstyle: Structures Strategy: Let your structures win the game while your weak ships focus on protecting them.	Difficulty: Hard Factions: Terrans + Invaders + Organics Strategy: Let your structures win the game while your weak ships focus on protecting them. Game plan: - Your win condition is to deploy as many threatening structures as possible - In the early game, remember that losing ships isn't fatal, you can always recycle them for resources - In the midgame, Digesting a large structure can be worth the sacrifice if it disrupts your opponent's game plan - In the late game, do your best to keep your structures alive until they win you the game
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Arsenal composition:	Reserves: If your opponents are causing trouble, swap cards from your reserves with those in your arsenal between games Reserves composition: I Resource Silo I Swap Resources I Assault Ship I A Mind I A Iter Fate I S Energy Leech I S Hyperspeed Hunter I I B Jiest I A Collector I I S Containment Reserves strategies: - Swap Resources, Resource Silo and Tax Collector alleviate your struggles with resources - Assault Ship, Mind, Energy Leech and Hyperspeed Hunter are cheap sources of extra presence on the grid - Alter Fate can help you cycle away cards you can't afford - Digest and Containment add some much-needed defensive options	

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